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1.	1.1 1.2 1.3 1.4 1.5 1.6 1.7 1.8 1.9	[Long ×,÷] Multiplying a large number by a multiple of 10. Multiplying a large number by a two-digit number. Multiplying a large number by a large multiple of 10. Dividing a large number by a single digit. Dividing a large number by a power of 10. Dividing a large number by a multiple of 10. Dividing a whole number by a two-digit number. Dividing whole numbers - answer as a terminating decimal. Dividing whole numbers - answer as a repeating decimal.	1
2.	2.1 2.2 2.3 2.4	[Decimal +,-]	13
3.	3.1 3.2 3.3 3.4 3.5 3.6 3.7 3.8 3.9	Multiplying a decimal number by a whole number. Multiplying a decimal number by a negative power of 10 (e.g. 0.1). Multiplying a decimal number by a decimal number. Dividing a decimal number by a whole number. Dividing a decimal number by a power of 10. Dividing a decimal number by a negative power of 10 (e.g. 0.1). Dividing a decimal number by a decimal number. Dividing a whole number by a decimal number. Dividing a whole number by a decimal number.	21

MM	SB	[Math's Mate - Mathematical strand]
Question	Skill No.	Skill Builder - Skill description
4.		[Fraction +]
4.	4.1	[Fraction +,-]
	4.2	Subtracting fractions with the same denominator.
	4.3	Adding mixed numbers with the same denominator.
	4.4	Subtracting mixed numbers with the same denominator.
	4.5	Subtracting a fraction or a mixed number from a whole number.
	4.6	Adding fractions with different denominators - one denominator divides evenly into the other denominator.
	4.7	Adding fractions with different denominators - the GCF of the denominators is 1 (e.g. 2 and 3, 5 and 6).
	4.8 4.9	Adding fractions with different denominators - the denominators have common factors $\neq 1$ (e.g. 8 and 12). Subtracting fractions with different denominators - one denominator divides evenly into the other
	4.9	denominator.
	4.10	Subtracting fractions with different denominators - the GCF of the denominators is 1 (e.g. 2 and 3, 5 and 6).
	4.11	Subtracting fractions with different denominators - the denominators have common factors ≠ 1
		(e.g. 8 and 12).
	4.12	Adding and subtracting fractions with different denominators.
	4.13	Adding or subtracting mixed numbers with different denominators.
5.		[Fraction ×,÷]49
	5.1	Multiplying a fraction by a whole number.
	5.2	Multiplying two fractions.
	5.3	Multiplying a mixed number by a fraction or by another mixed number.
	5.4	Multiplying three fractions.
	5.5	Dividing two fractions.
	5.6	Dividing a whole number by a fraction.
	5.7 5.8	Dividing a fraction by a whole number.
	5.0	Dividing a mixed number by a fraction or by another mixed number.
6.		[Percents] 59
	6.1	Estimating a percent.
	6.2	Finding the remaining percent.
	6.3	Finding a percent of a multiple of 100.
	6.4 6.5	Finding a percent of any number. Finding a percent of a quantity.
	6.6	Finding a percent of a decimal number.
	6.7	Working with more than 100%.
	6.8	Finding a number knowing a percent of that number.
	6.9	Increasing an amount by a percent.
	6.10	Decreasing an amount by a percent.
	6.11	Increasing or decreasing a quantity by a percent.
	6.12	Finding a percent change.
7.		[Decimals / Fractions / Percents] 75
	7.1	Ordering decimal numbers.
	7.2	Ordering fractions.
	7.3	Finding equivalent fractions.
	7.4	Estimating outcomes.
	7.5 7.6	Writing a decimal number as a fraction in simplest form. Writing a fraction as a terminating decimal.
	7.0 7.7	Writing a fraction as a repeating decimal.
	7.8	Writing a percent as a fraction in simplest form.
	7.9	Writing a fraction as a percent.
	7.10	Writing a decimal number as a percent.
	7.11	Writing a percent as a decimal number.
	7.12	Comparing and ordering decimals, fractions and percents.
	7.13	Calculating simple interest.
	7.14	Calculating compound interest/growth.

MM	SB	[Math's Mate - Mathematical strand]	
Question	Skill No.	Skill Builder - Skill description	
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8.	8.1 8.2 8.3 8.4 8.5 8.6 8.7 8.8	[Integers] Adding integers. Subtracting integers. Multiplying integers. Dividing integers. Adding and subtracting integers. Multiplying and dividing integers. Multiplying and dividing integers using order of operations Multiplying and dividing integers using order of operations.	9
9.	9.1 9.2 9.3 9.4 9.5 9.6 9.7 9.8 9.9 9.10 9.11 9.12	[Rates / Ratios] Simplifying ratios. Finding the ratio of two or more quantities. Deciding if two ratios form a proportion. Finding the missing term in a proportion. Solving proportions. Dividing a quantity into a given ratio. Working with ratio scales. Finding the rate (speed). Finding the distance traveled. Finding the time taken to travel a distance. Finding other rates. Comparing rates.	7
10.	10.1 10.2 10.3 10.4 10.5 10.6 10.7 10.8 10.9 10.10 10.11 10.12	Evaluating whole numbers in exponential form. Evaluating powers with fraction bases. Raising a negative number to a power. Multiplying powers with the same base. Dividing powers with coefficients and with the same base. Dividing powers with coefficients and with the same base. Dividing powers with coefficients and with the same base. Raising a product or a quotient to a power. Raising a power to another power. Simplifying exponential expressions. Raising a number or a variable to a negative power. Simplifying expressions involving negative exponents.	1
11.	11.1 11.2 11.3 11.4 11.5 11.6 11.7 11.8 11.9 11.10 11.11 11.12	[Square Roots / Radicals]	3

MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
12.	12.1 12.2 12.3 12.4 12.5 12.6 12.7 12.8 12.9 12.10 12.11 12.12	Using "order of operations" involving a mix of (), ×, ÷, + or – Using "order of operations" involving powers and (), ×, ÷, + or – Rounding decimal numbers to a given place. Writing rational approximations of simple irrational numbers. Writing very large and very small numbers in scientific notation. Expressing numbers in standard form. Using "order of operations" involving negative integers. Recognizing whole numbers and integers. Recognizing rational numbers. Recognizing irrational numbers. Recognizing classes of numbers. Comparing and ordering real numbers.	137
13.	13.1 13.2 13.3 13.4 13.5 13.6 13.7 13.8 13.9	[Number Patterns]	149
14.	14.1 14.2 14.3 14.4 14.5 14.6	[Expressions] Writing expressions to represent word problems. Simplifying expressions by rearranging terms. Finding like terms. Simplifying expressions by adding and subtracting like terms. Simplifying expressions by multiplying terms. Simplifying expressions by dividing terms.	159
15.	15.1 15.2 15.3 15.4 15.5 15.6 15.7 15.8 15.9	Substituting one value into expressions involving +, -, · and ÷ Substituting two values into expressions involving +, -, · and ÷ Substituting into rules. Substituting into formulae. Substituting into rules, expressions and formulae with brackets. Substituting negative values into rules and expressions. Substituting into more complex rules and expressions. Substituting into more complex formulae. Substituting into quadratic rules.	165
16.	16.1 16.2 16.3 16.4 16.5 16.6 16.7 16.8 16.9	Expansion]	175

MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description
		[Factorization]
17.	17.1	[Factorization] 185 Factoring by finding the GCF of the coefficients.
	17.1	Factoring by finding the GCF of the coefficients. Factoring by finding the GCF of coefficients and variables.
	17.2	Factoring to simplify expressions involving large numbers.
	17.4	Factoring involving squared terms.
	17.5	Factoring negative terms.
	17.6	Factoring by finding binomial factors.
	17.7	Factoring using the difference of perfect squares.
	17.8	Factoring four terms by grouping 2 and 2.
	17.9	Factoring quadratic trinomials.
18.		[Equations] 195
	18.1	Solving one-step equations by using the inverse operations of + and –
	18.2	Solving one-step equations by using the inverse operations of - and +
	18.3	Solving two-step equations by using the inverse operations of $+$, $-$, and \div
	18.4	Solving equations by first expanding the brackets.
	18.5	Solving equations with variables in more than one place.
	18.6	Solving equations involving fractions.
	18.7	Solving inequalities.
	18.8	Solving quadratic equations.
	18.9 18.10	Solving systems of equations.
	18.10	Solving quadratic equations by factoring.
19.		[Graphs & Functions] 207
	19.1	Completing a table of values for a linear function.
	19.2	Deciding if a point is on a line of a given rule.
	19.3	Graphing vertical and horizontal lines on a coordinate plane (e.g. $x = 1$, $y = 2$).
	19.4	Graphing linear equations on a coordinate plane, by first completing a table of values.
	19.5 19.6	Finding the x-intercept and the y-intercept of a linear graph.
	19.0	Sketching linear equations by finding the x-intercept and the y-intercept. Writing expressions to represent real-life situations.
	19.8	Interpreting distance-time graphs.
	19.9	Finding the slope of a linear graph.
	19.10	Finding the slope, the x-intercept and the y-intercept of an equation written in the slope-intercept form
		y = mx + b.
	19.11	Interpreting graphs describing other rates.
	19.12	Finding the slope of a linear graph when two points are given.
	19.13	Writing the equation of a straight line when two points are given.
	19.14	Rewriting a linear equation in the slope-intercept form $y = mx + b$, where m is the slope and b is the y-intercept
	10.15	of the graph.
	19.15	Solving a system of equations by graphing them on a Cartesian plane. Completing a table of values for a non-linear function.
	19.16 19.17	Graphing non-linear functions on a coordinate plane, by first completing a table of values.
	13.17	
20.		[Shapes] 235 Recognizing polygons, quadrilaterals and triangles.
	20.1	
	20.2	Classifying triangles.
	20.3	Describing the properties of quadrilaterals.
	20.4	Describing the properties of three-dimensional shapes. Using Euler's formula for polyhedra.
	20.5 20.6	Recognizing line symmetry in two-dimensional shapes.
	20.0	Recognizing line synthetry in two-dimensional shapes. Recognizing nets of three-dimensional shapes.
	20.7	Recognizing the shape of cross sections through three-dimensional shapes.
	20.9	Drawing two-dimensional views of three-dimensional shapes.
	20.10	Recognizing rotational symmetry in two-dimensional shapes.
	20.11	Finding angle size inside a cube.

MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
21.	21.1 21.2 21.3 21.4 21.5 21.6 21.7 21.8 21.9	[Angles]	247
22.	22.1 22.2 22.3 22.4 22.5 22.6 22.7 22.8 22.9 22.10 22.11	[Exploring Geometry] Naming and labeling geometric plane shapes. Sketching parallel and perpendicular lines to given lines. Describing location on a map. Recognizing basic transformations of two-dimensional shapes. Drawing translations, reflections and rotations on a grid or coordinate plane. Recognizing and drawing enlargements and reductions on a grid or a coordinate plane. Working with scales on a map. Finding the scale factor of a model. Recognizing congruence of two-dimensional shapes. Recognizing similarity of two-dimensional shapes. Recognizing elements of circle geometry.	257
23.	23.1 23.2 23.3 23.4 23.5 23.6 23.7 23.8 23.9	[Measuring]	271
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25.	25.1 25.2 25.3 25.4 25.5 25.6 25.7 25.8 25.9 25.10	Calculating the area of squares and rectangles. Calculating the area of parallelograms. Calculating the area of triangles. Calculating the area of rhombi and kites. Calculating the area of trapezoids. Calculating the area of composite shapes. Calculating the area of circles. Calculating the area of composite circular shapes. Expressing the area of two-dimensional shapes in algebraic form. Finding the area of a shape when the height, or the diagonal, or the perimeter of the shape is given.	291

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26.	26.1 26.2 26.3 26.4 26.5 26.6 26.7 26.8 26.9	[Surface Area] Calculating the surface area of rectangular prisms and cubes by using nets. Calculating the surface area of rectangular prisms. Calculating the surface area of rectangular composite solids. Calculating the surface area of triangular prisms. Calculating the surface area of pyramids. Calculating the surface area of composite solids. Calculating the surface area of basic three-dimensional round solids. Calculating the surface area of more complex three-dimensional round solids. Expressing the surface area of three-dimensional solids in algebraic form.	305
27.	27.1 27.2 27.3 27.4 27.5 27.6 27.7 27.8	Calculating the volume of square and rectangular prisms. Calculating the volume of other prisms. Calculating the volume of pyramids. Calculating the volume of basic three-dimensional round solids. Expressing the volume of three-dimensional solids in algebraic form. Calculating volume in relation to capacity. Calculating volume in relation to length and area. Calculating the volume of composite solids.	321
28.	28.1 28.2 28.3 28.4 28.5 28.6 28.7 28.8 28.9 28.10 28.11 28.12 28.13	[Pythagorean Theorem / Trigonometry] Recognizing Pythagorean theorem. Solving quadratic equations. Finding the length of the hypotenuse when the lengths of the legs of a right triangle are given. Finding the length of a leg when the lengths of the other leg and the hypotenuse of a right triangle are give Applying Pythagorean theorem. Finding a side length in isosceles right triangles. Applying Pythagorean theorem to find the perimeter of two-dimensional shapes. Applying Pythagorean theorem to find the area of two-dimensional shapes. Applying Pythagorean theorem in a variety of two-dimensional diagrams. Applying Pythagorean theorem to find the distance between two points located on a coordinate plane. Recognizing trigonometric functions (sine, cosine, tangent). Calculating the value of basic trigonometric ratios in right triangles. Finding an unknown side of a right triangle when a trigonometric ratio of an angle and another side of the triangle are given.	
29.	29.1 29.2 29.3 29.4 29.5 29.6 29.7 29.8 29.9 29.10 29.11 29.12 29.13 29.14	[Statistics] Calculating the mean of sets of data. Calculating the median of sets of data. Calculating the mode and range of sets of data. Working with the mean, median and mode of sets of data. Interpreting data in column or bar graphs. Interpreting data in circle graphs. Interpreting data in stack graphs. Interpreting data in line graphs. Interpreting histograms. Interpreting more complex graphs. Interpreting scatter plots. Interpreting frequency tables. Interpreting stem-and-leaf plots. Calculating the upper quartile (UQ), lower quartile (LQ) and interquartile range (IQR) for box-and-whisker plot frequency tables and stem-and-leaf plots. Drawing box-and-whisker plots.	349

MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
30.	30.1 30.2 30.3 30.4 30.5 30.6 30.7 30.8 30.9 30.10 30.11 30.12	Describing the probability of an event using probability scales. Calculating the probability of a simple event. Recognizing the probability of complementary events. Calculating the probability of multiple events by using tree diagrams to represent the sample spaces. Calculating the probability of multiple events by using tree diagrams or two-way tables to represent the sample spaces. Calculating the probability of mutually exclusive events. Calculating the probability of non-exclusive events. Finding the number of expected successful events. Calculating the probability of independent events. Completing a probability tree diagram. Calculating the probability of an event represented by Venn diagrams. Calculating the probability of an event represented by two-way tables.	369